



A2IC 2020

ARTIFICIAL INTELLIGENCE INTERNATIONAL CONFERENCE

FROM NOVEMBER 30TH TO DECEMBER 2ND | ROME

CALL FOR PAPERS – A2IC 2020

The A2IC conference aims to establish an international forum of reference for the latest advances in the field of Artificial Intelligence (AI). This first edition aims at joining both academy and industry by covering not only basic and applied research, but also philosophical and ethical issues regarding the future of humanity in an AI world.

The conference will include Workshops and Special Sessions to discuss further and explore in more details some hot topics.

The **Artificial Intelligence International Conference** is an annual gathering with the following objectives:

- Attract high quality papers in different subfields.
- Offer the opportunity to be updated on the latest research outputs on several Artificial Intelligence topics.
- Organize specific workshops around the most attractive and current issues.
- Gather worldwide experts as conference speakers.

Topics of interest include, but are not limited to:

- AI applications in industry and engineering
- AI in videogames and game theory
- Bioinformatics
- Biometric authentication
- Cognitive systems
- Computational creativity
- Computer vision and perception
- Ethics in AI
- Fuzzy logic and fuzzy systems
- Knowledge discovery and big data
- Knowledge representation
- Machine learning
- Multiagent systems
- Natural language processing
- Neural networks and deep learning
- Ontologies and Semantic Web
- Pattern recognition
- Planning
- Reasoning
- Robotics
- Search
- Trustworthy AI
- Uncertainty in AI

Important Dates:

- Regular submission deadline: September 16, 2020
- Regular registration deadline: October 16, 2020
- Conference: November 30– December 2, 2020

Guidance for authors:

The submission must be done through Ex Ordo (<http://a2ic2020.exordo.com/>) where you have to create your own account. This abstract management system enables you to manage your submission as you wish.

Proceedings & Publishing:

- Coming soon