

Aims (selected)

- Map student needs, blind-spots, and understanding of research integrity across 10 European countries.
- Map current teaching on research integrity across research areas and level of study.
- Develop, test and disseminate teaching tools on academic and research intgriv for PhD, BA and upper secondary students.
- Develop, test and disseminate complementary tools for key influencers (teachers, senior researchers, etc.).



All tools available from the project website

Publications (selected)

Best practices in teaching research integrity:

- Meta-review of characteristics of effective RI-teaching for PhD students: Katzarov, et al. (2022). Educational Psychology Review
- Quality Checklist for RCR education: Krom & v.d. Hoven (2021). Accounability in Research

Share of PhD students that stated they had allowed guest authorship (n=1096).		
Faculty	Share* (in %)	
Medical sciences	49%	
STEM	42%	
Social sciences	27%	
Humanities	17%	
Law	10%	



Krom & v.d. Hoven (2021)



Teaching tools

Senior researchers:

- Two online courses on mentoring and supervision (a MOOC and a SPOC)

PhD students:

- Two online modules, a MOOC and a SPOC, introducing RI (1 ECTS),
- SPOC on data management (1 ECTS),
- SPOC on authorship and peer review (1 ECTS)



Goddiksen et al (2023a)

Knowledge base for teaching and policy:

ares are calculated on basis as predicted probabilities (using Stata's margins com

- Qualitative mapping of dilemmas students at different levels faceduring their education: Goddiksen et al (2021). Accountability in Research
- Mapping frequency, distribution and causes of guest authorships across countries and faculties. Goddiksen et al. (2023a). PLoS One
- Mapping of BA students' understanding of academic integrity. Goddiksen et al. (2023b). *Ethics & Behavior*.
- Mapping of Upp. Sec. students' understanding of academic integrity. Johansen et al (2022). *International Journal of Educational Integrity*.



Goddiksen et al. (2023a)

Undergraduate students

- Integrity Games: Freely available online learning platform aimed at BA students: gamified, engaging, based on real life dilemmas.

Upper secondary students:

- Several short in-class sessions on a broad range of relevant topics.



Welcome to the Integrity Games!

Ve are happy to see you here. Please enjoy ou uations where you are the main character and

lease select your language in the menu on the top and then just click on any of the blue buttons t

If you wish to read about terms used in the cases just click on References in the top menu.

About the language This case generator is multi-lingual. I ou wish to explore it in your language ust select it in the top menu

on't know which cases to play? Tak his quiz and find out. If you do, you wi also learn which topics other students

Poster author:

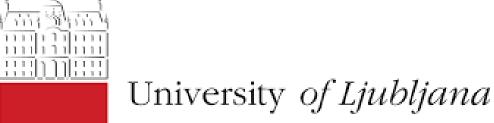
Mads P. Goddiksen.

Johansen et al. (2022)

In all cases you play the role of a student with many tasks to fulfill. Some times the choices you face will be easy and sometimes you will have to ask yourself - do I really know how to handle this?	The Collaboration case	Department of Food and Resource Economics
Have fun - and discover a world of dilemmas.	The Plagiarism Case	University of Copenhagen
The Integrity Games Team		Γ_{max} : 1, \dots σ : Γ_{max} = 11-
Using this tool	The Qualitative Data Case	Email: mpg@ifro.ku.dk
The platform is called Integrity Games - and you would think that you could get points and that you could win or lose the game.	The Quantitative Data Case	

















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